

EAST AURORA HIGH SCHOOL
BAND AUDITION PACKET

Bass Clarinet

Audition Requirements:

1. Know all scales on the enclosed scale sheet in the full range that is written.
2. The judge will ask you to play 2 Major Scales and the Chromatic Scale.
3. Play the attached etudes (Music Pieces) with:
 - a. Accurate Tempo
 - b. Correct Notes
 - b. Correct Rhythms
 - c. Dynamics
 - d. Musical Expression
 - e. Sight Reading

Auditions will take place on **Tuesday, March 24** after school. Each student will be required to sign up for a time slot.

Students will be selected based on how well they play the audition, their maturity level, and instrumentation desired. We are interested in seeing how hard you have worked on the music. A student who has practiced a lot and plays the music well will get in over a student who is sight-reading the music the day of the audition.

Woodwinds, Trumpets, and French Horns will have *two audition rooms.*

Etude room: You will play both etudes for the judge. Once completed, you must go to the scale room.

Scale and Sight-reading room: You will perform 2 scales from the list **and** the chromatic scale. You will then have 30 seconds to look at the sight-reading excerpt and will be expected to play it through to the best of your ability.

Low Brass players will only go to one room where they will complete all three parts of the audition.

Percussion will have one room and perform all four parts of the audition at a time.

You must arrive to your room 10 minutes before you perform. If you miss your time, you will have to wait until the judge has a break or until the very end of the day.

Any portion of the audition that is incomplete will automatically disqualify you for Wind Ensemble. It is crucial you complete the audition in the correct order and in full.

IHSA Required Scales

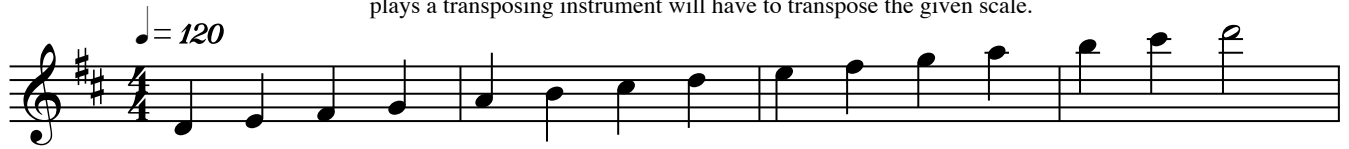
B-Flat Clarinet

All scales for wind instruments shall be played two octaves where applicable but one octave where range restricts.

Scales and the chromatic will be played from memory.

The scales listed, including the chromatic scale, will be called for in concert pitch and will be played two octaves, both up and down. This means that each player who plays a transposing instrument will have to transpose the given scale.

Concert C Scale (your D Scale)



Concert F Scale (your G Scale)



Concert B-Flat Scale (your C Scale)



Concert E-Flat Scale (your F Scale)



Concert A-Flat Scale (your B-Flat Scale)

♩ = 120



Concert D-Flat Scale (your E-Flat Scale)

♩ = 120



Concert G Scale (your A Scale)

♩ = 120



Chromatic Scale-Concert E-Flat to E-Flat (your F to F Chromatic Scale)

♩ = 120



A

Audition Material

Allegro con moto

S. LEE

(9)

(17)

mf
(25)

(33)

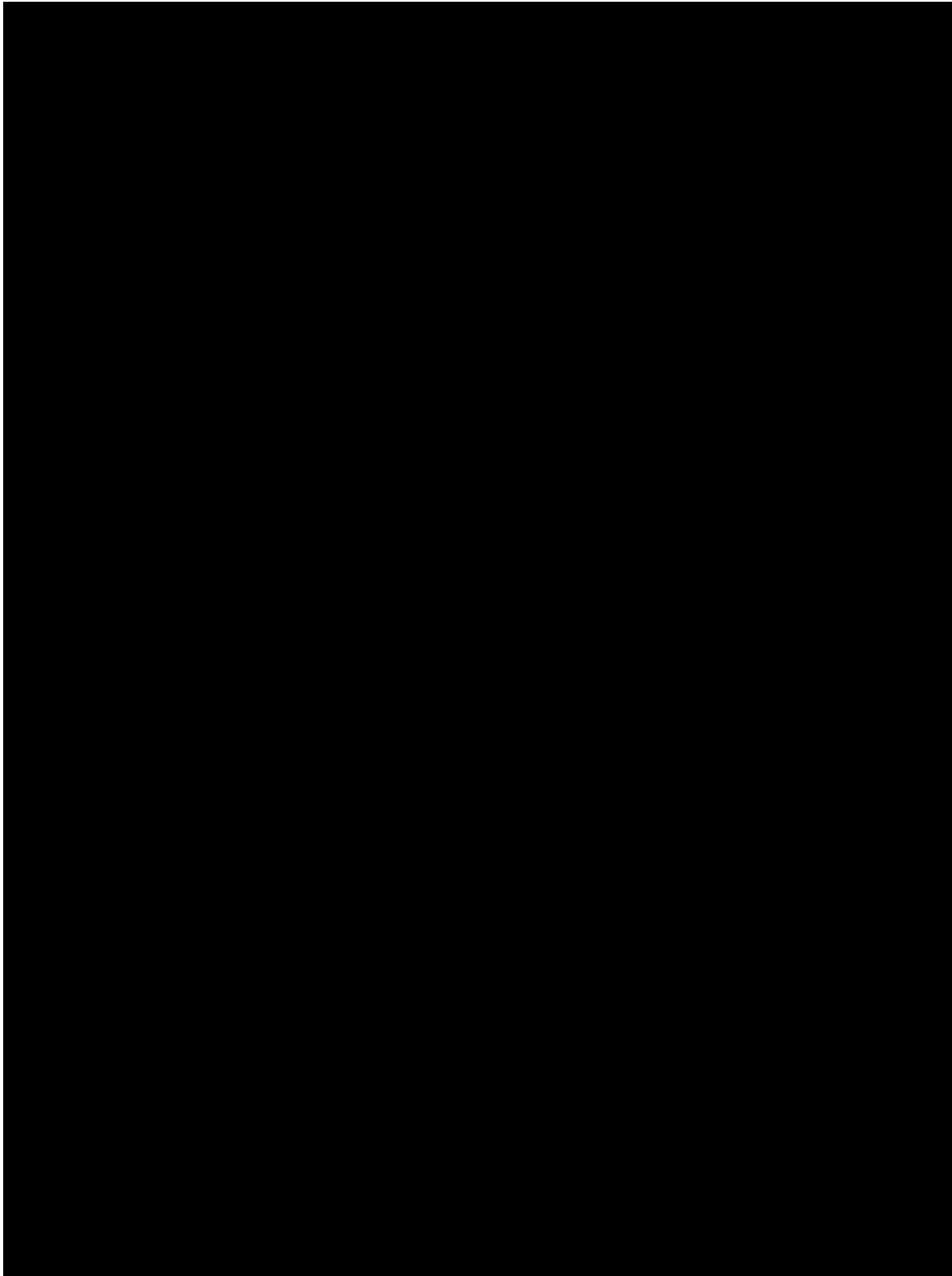
(41)

C. SCHRÖDER

Allegro moderato

The musical score consists of six staves of music in 3/4 time, marked "Allegro moderato".

- Staff 1:** Starts with a dynamic marking of *f* (forte). It features a series of eighth-note triplets and accents. A slur covers the first two measures.
- Staff 2:** Continues the triplet pattern. A slur covers the first two measures. There are dynamic markings of *v* (pizzicato) and a sharp sign (#) on the bass line.
- Staff 3:** Marked with a measure rest (9). The music consists of eighth-note patterns. A dynamic marking of *p* (piano) is present.
- Staff 4:** Continues the eighth-note patterns. A dynamic marking of *f* (forte) is present.
- Staff 5:** Marked with a measure rest (17). The music continues with eighth notes. A dynamic marking of *dim.* (diminuendo) is present, followed by a dashed line.
- Staff 6:** Continues the eighth-note patterns. A dynamic marking of *p* (piano) is present.
- Staff 7:** Marked with a measure rest (25). Only the beginning of the staff is visible, showing a treble clef and a few notes.



B

Audition Material

Allegro

$\text{♩} \approx 170$

26

Musical score for measures 26-31. The score consists of four staves. The first staff begins with a dynamic marking of *mp*. The second staff includes a *dim.* marking and ends with a *p* dynamic and the word *Fine*. The third staff begins with a dynamic marking of *f*. The fourth staff concludes with the instruction *D. C. al Fine*.

27

Con spirito

Musical score for measures 27-32. The score consists of four staves. The first staff begins with a dynamic marking of *mf*. The music is heavily obscured by large, thick black scribbles that cover most of the notation.

28

Con grazia

Musical score for measures 28-33. The score consists of four staves. The first staff begins with a dynamic marking of *mf*. The music is heavily obscured by large, thick black scribbles that cover most of the notation.

$\text{♩} \approx 90$

29

Andantino

Musical score for measures 29-30, marked *Andantino*. The score consists of five staves of music in a key signature of two flats and a 3/4 time signature. The first staff begins with a *mp* dynamic marking. The music features a melodic line with eighth-note patterns and rests, often grouped with slurs. Measure numbers 29 and 30 are indicated at the end of the first and second staves respectively.

Allegretto

30

Musical score for measures 30-31, marked *Allegretto*. The score consists of five staves of music in a key signature of two flats and a 3/4 time signature. The first staff begins with a *mp* dynamic marking. The music features a melodic line with eighth-note patterns and rests, often grouped with slurs. Measure numbers 30 and 31 are indicated at the end of the first and second staves respectively. Large, thick black scribbles are drawn over the entire section, obscuring the musical notation.

Allegro

31

Musical score for measures 31-32, marked *Allegro*. The score consists of five staves of music in a key signature of two flats and a 3/4 time signature. The first staff begins with a *p* dynamic marking. The music features a melodic line with eighth-note patterns and rests, often grouped with slurs. Measure numbers 31 and 32 are indicated at the end of the first and second staves respectively. Large, thick black scribbles are drawn over the entire section, obscuring the musical notation.